

Hod Winter

COMPOSITOR

Phone: 778-681-0256

Email: HodVFX@gmail.com

Canadian Permanent Resident

EXPERIENCE

Method Studios -VFX Compositor

06.2019-present

Encore VFX— VFX Compositor

09.2019-05.2020

Vitality VFX Studios, Vancouver— VFX Compositor

2016 - 2019

Recent Notable Projects:

- > **Babysitters guide to monster hunting-** deep comp of volume and 3d creatures, complex keying and extracting multiple characters on different shots and integration with set extensions
- > **Batwoman-** Lookdev- 2d spray effect created with noise and distortion, the effect required challenging matchmoving- matching motion of spray effect with the motion of hand and. Lookdev- Radar Night vision effect. Complexed greenscreen comps- very bright greenscreens on very dark. Cg integration- ropes. Batrangs, head replacements. Sign replacements, muzzle flashes, smoke.
- > **Doom-** cg integration- complexed head replacements. Integration of melting 3d simulations, cg spider, cg finger, cg herd of butterflies.
- > **The Flash-** 2d and 3d lighting effects such as energy balls, flashes- integration- most of the work involved creating interactive lighting on environments and characters.
- > **supergirl** - bullet hits 2d blood wounds and sprays, greenscreens, sign replacements, cg integration, laser beams, muzzle flash.
- > **The Irishman (2019)** - deaging hands from 78 to 42, complex beauty fixes and makeup corrections on about 35 shots, creating glasses refraction effect 15 shots.
- > **Always be My maybe (2019)**- keying and integration, sign replacements, split shots compositing, Day to night shot conversion: grading and light direction adjustments.
- > **A Series of Unfortunate Events (2017-2018)**- keying and integration, Deaging multiple actors- reduction of laugh lines, forehead wrinkles , double

SKILLS

- ///// Compositing 2D\3D
- ///// Keying
- ///// Paint\prep
- ///// 2D\3D Tracking
- ///// Roto
- /// Photography
- ///// Editing

SOFTWARE

- ///// Nuke
- /// Silhouette
- ///// Mocha
- /// Photoshop
- ///// Shotgun
- // Maya
- // After effects
- ///// Avid
- ///// Premiere
- /// V-ray for Nuke
- /// Point Render

LANGUAGES

- ///// Hebrew
- ///// English

chin, crow feet, and improving skin texture.

> **The Empty Man (2018)**- creating fog and atmosphere in shots using 2d elements creating a bleeding wound on face by combining multiple images and 2d blood elements

> **Mowgli (2018)**- deaging Mowgli from a teenager to a younger boy, creating and integrating blood elements.

> **Damnation (2018)**- day to night shot conversion: grading and light direction adjustments.

> **Baywatch (2017)**- head replacement shots

> **Stranger Things s02 (2017)**- adding a blood element on girls nose, using nuke particle system to add snow to shots, replacing a drawing, roto, paint.

Channel 10 News, Tel Aviv — Video Editor

2011 - 2015

EDUCATION

Lost Boys - School of Visual Effects, Vancouver

Visual Effects Compositing

Sep 2015 - Jul 2016

Tel Aviv University, Tel Aviv

BFA in Film & Television

Oct 2008 - Jun 2011

REFERENCES:

Ji kim

VFX Supervisor - Vitality VFX

ji@vitalityvfx.com

Joyce au

Producer - Vitality VFX

joyce@vitalityvfx.com

Arek Komorowski

VFX Supervisor at Scanline VFX

arek.komorowski@gmail.com

Cory Virs

VFX Supervisor at EncoreVFX

cory.virs@encorevancouver.com

