

Hod Winter

COMPOSITOR

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Canadian Permanent Resident

EXPERIENCE

Encore VFX— VFX Compositor

2019- Present

Vitality VFX Studios, Vancouver— VFX Compositor

2016 - 2019

Recent Notable Projects:

> **Batwoman**- Lookdev- 2d spray effect created with noise and distortion, the effect required challenging matchmoving- matching motion of spray effect with the motion of hand and. Lookdev- Radar Night vision effect. Complexed greenscreen comps- very bright greenscreens on very dark. Cg integration- ropes. Batrangs, head replacements. Sign replacements, muzzle flashes, smoke.

> **Doom**- cg integration- complexed head replacements. Integration of melting 3d simulations, cg spider, cg finger, cg herd of butterflies.

> **The Flash**- 2d and 3d lighting effects such as energy balls, flashes- integration- most of the work involved creating interactive lighting on environments and characters.

> **supergirl** - bullet hits 2d blood wounds and sprays, greenscreens, sign replacements, cg integration, laser beams, muzzle flash.

> **The Irishman (2019)** - deaging hands from 78 to 42, complex beauty fixes and makeup corrections on about 35 shots, creating glasses refraction effect 15 shots.

> **Always be My maybe (2019)**- keying and integration, sign replacements, split shots compositing, Day to night shot conversion: grading and light direction adjustments.

> **A Series of Unfortunate Events (2017-2018)**- keying and integration, Deaging multiple actors- reduction of laugh lines, forehead wrinkles, double chin, crow feet, and improving skin texture.

> **The Empty Man (2018)**- creating fog and atmosphere in shots using 2d elements creating a bleeding wound on face by combining multiple images and 2d blood elements

> **Mowgli (2018)**- deaging Mowgli from a teenager to a younger boy, creating and integrating blood elements.

SKILLS

///// Compositing 2D\3D

///// Keying

///// Paint\prep

///// 2D\3D Tracking

///// Roto

/// Photography

///// Editing

SOFTWARE

///// Nuke

/// Silhouette

///// Mocha

/// Photoshop

///// Shotgun

// Maya

// After effects

///// Avid

///// Premiere

/// V-ray for Nuke

/// Point Render

LANGUAGES

///// Hebrew

///// English

>**Damnation (2018)**- day to night shot conversion: grading and light direction adjustments.

> **Baywatch (2017)**- head replacement shots

>**Stranger Things s02 (2017)**- adding a blood element on girls nose, using nuke particle system to add snow to shots, replacing a drawing, roto, paint.

Channel 10 News, Tel Aviv — Video Editor

2011 - 2015

EDUCATION

Lost Boys - School of Visual Effects, Vancouver

Visual Effects Compositing

Sep 2015 - Jul 2016

Tel Aviv University, Tel Aviv

BFA in Film & Television

Oct 2008 - Jun 2011

REFERENCES:

Ji kim

VFX Supervisor - Vitality VFX

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Arek Komorowski

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